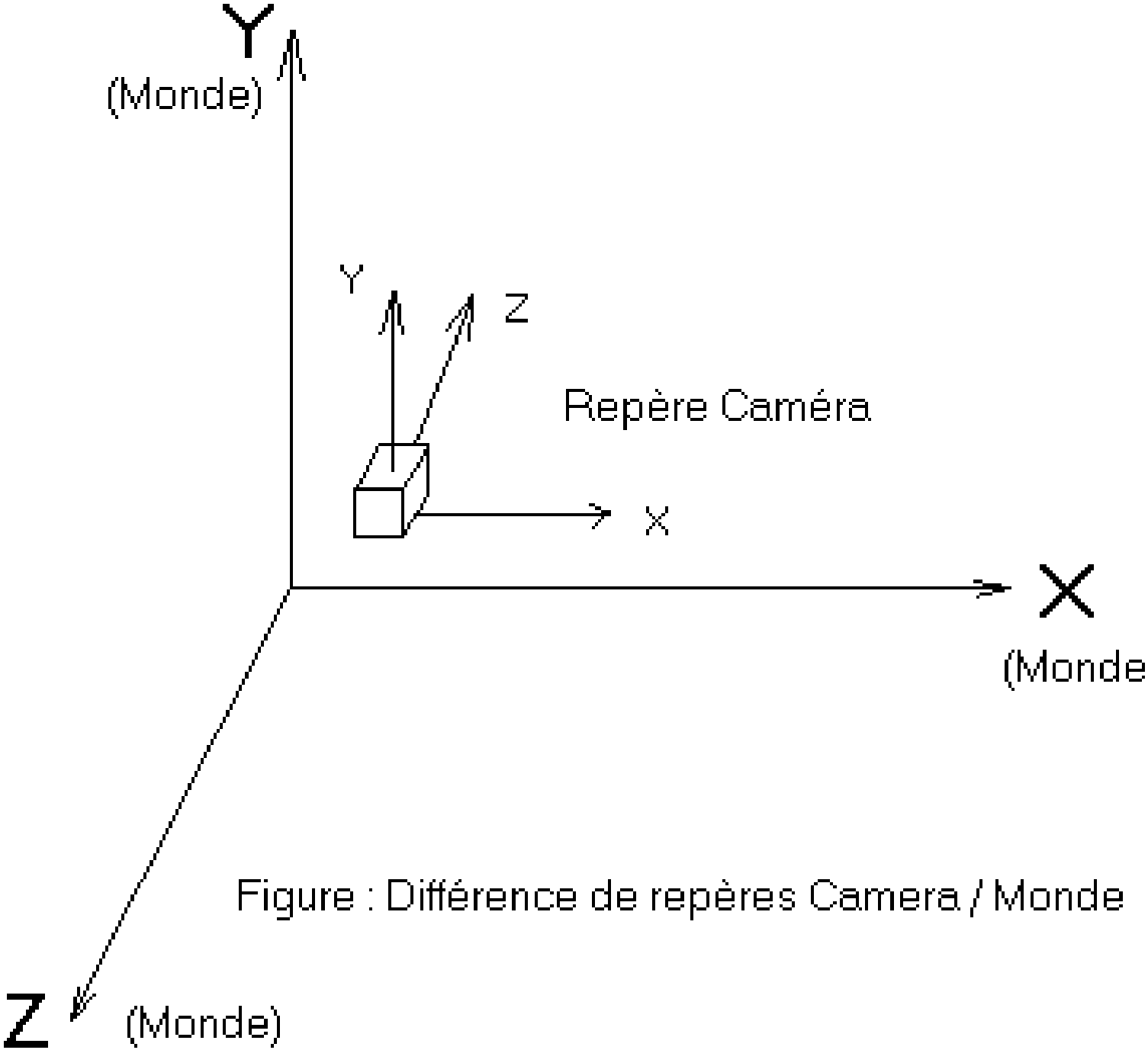

Figure : Différence de repères Camera / Monde